



# Axel Faure



CREATIVE DIRECTION + 3D + PHOTOGRAPHY + GRAPHIC DESIGN

## About Me ↓

I grew up with my Gameboy Color and the Los Santos radio stations from Rockstar Games. Since then, my passion for image and sound has never left me. Today, it has become my job and I aim through each of my creations to bring a new and creative perspective nourished by my varied inspirations and experiences. Attracted by the cultural environment I have collaborated with artists labels but also brands and agencies. These experiences have allowed me to evolve professionally and broaden my perspective on the different creative solutions I use today.

## Contact ↓

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## Softwares ↓

### 3D ↓

- Blender
- Marvelous
- Substance Painter
- Da Vinci Resolve
- After effect

### PHOTOGRAPHY ↓

- Capture one
- Lightroom

### GRAPHIC DESIGN ↓

- Photoshop
- Illustrator
- Indesign
- Procreate

## Languages / Skills ↓

- FRENCH
- ENGLISH

- Art Direction
- Photography + editing / retouching
- 3D (environment / product vis)
- 3D animation
- Graphic design
- Content creation

## Experiences ↓

**FREELANCE – PARIS** – 3D / Photography / Graphic design **SINCE 2021**

**LES ENVAHISSEURS – LYON** – Art direction - 3D **2021/2022**

**SOULSHAKE – LYON** – Graphic design - Motion **2019/2021**

**LA BOITE AUX LETTRES – SAINT ÉTIENNE** – Graphic design **2017/2019**

## Studies & Diplomas ↓

**ESP – LYON**  
Master degree of art direction and digital design **2021/2022**

**AFIP – LYON**  
Bachelor of graphic conception **2019/2020**

**SEPR – LYON**  
Higher diploma of graphic production **2017/2019**  
2 Years of national diploma of wood art **2014/2016**

**ÉCOLE PRESQU'ÎLE – LYON**  
Applied Arts Year **2013/2014**

**LYCÉE HONORÉ D'URFÉ – SAINT-ÉTIENNE**  
High school diploma **2010/2013**